

# LECTURE 7: 4-VECTORS AND PHYSICS

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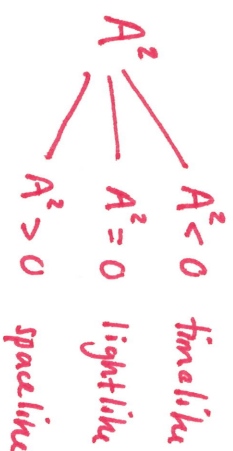
- Our goal in this lecture is to summarize how Kinematics and Dynamics are modified by Special Relativity. In Newtonian mechanics we use universal time to frame most physical laws, but, that is no longer an option. Now physical laws must be phrased in a frame-independent, tensorial fashion.
- In the limit of small velocities we should reproduce Newtonian Mechanics.

$$(\Sigma^{\mu}) \equiv (\Sigma^0, \Sigma^1, \Sigma^2, \Sigma^3) = (ct, x, y, z) = \Sigma$$

$$\bar{A} \cdot \bar{B} = -A^0 B^0 + A^1 B^1 + A^2 B^2 + A^3 B^3 = -A^0 B^0 + \vec{a} \cdot \vec{b}$$

$$A^2 = \bar{A} \cdot \bar{A} = -(A^0)^2 - \vec{a}^2 \quad \text{where } \vec{a}^2 = \vec{a} \cdot \vec{a}$$

$$(A^{\mu}) = (A^0, \vec{a})$$



WORLD LINE:  $\Sigma = \Sigma(\tau)$   $\tau$  = proper time, measured in comoving ref. frame for particle in question.

• Since  $dS^2 = -c^2 dt^2 + dx^2 + dy^2 + dz^2$  get  $dS^2 = -c^2 d\tau^2$  in rest-frame

$$d\tau^2 = \frac{dS^2}{-c^2} = dt^2 - \frac{dx^2 + dy^2 + dz^2}{c^2} \Rightarrow \frac{d\tau^2}{dt^2} = 1 - \frac{1}{c^2} \left[ \left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2 \right]$$

$$\therefore \frac{d\tau}{dt} = \sqrt{1 - \frac{u^2}{c^2}} \quad \text{where } \vec{u} = \left\langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right\rangle$$

Def<sup>n</sup>  $\gamma(u) = \frac{1}{\sqrt{1-u^2/c^2}}$  we found  $\frac{dT}{dt} = \frac{1}{\gamma(u)}$  or  $\frac{dt}{dT} = \gamma(u)$  (2)

4-velocity:  $U^R = \frac{dX^R}{dT}$  (derivative of worldline w.r.t. proper time)

CHAIN RULE:  $U^R = \frac{dX^R}{dt} = \frac{dt}{dT} \frac{dX^R}{dt} = \gamma \frac{dX^R}{dt}$   $\vec{u} = \left( \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right)$

$U^R = \gamma(u) \frac{d}{dt} [ct, x, y, z] = \gamma(u) \left( c, \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right)$

$\therefore U = (\gamma c, \gamma \vec{u})$  where  $\gamma = \frac{1}{\sqrt{1-u^2/c^2}}$

Remark:  $U \cdot U = -\gamma^2 c^2 + \gamma^2 \vec{u} \cdot \vec{u} = \gamma^2 (u^2 - c^2) = \frac{u^2 - c^2}{1-u^2/c^2} = c^2 \left( \frac{u^2 - c^2}{c^2 - u^2} \right)$

Thus  $U \cdot U = -c^2$  is an invariant, the 4-velocity has this invariant value no matter what inertial frame we use.

## 4 - ACCELERATION

(3)

Defn for worldline  $X^{\mu} = X^{\mu}(\tau)$ ,  $A^{\mu} = \frac{d^2 X^{\mu}}{d\tau^2} = \frac{dV^{\mu}}{d\tau}$

$$\bar{A} = \frac{d\bar{V}}{d\tau} = \gamma \frac{d\bar{V}}{dt} = \gamma \frac{d}{dt} (\gamma c, \gamma \vec{u}) \quad \text{since } \bar{V} = \gamma (c, \vec{u})$$

$$= \gamma \left( c \frac{d\gamma}{dt}, \frac{d\gamma}{dt} \vec{u} + \gamma \frac{d\vec{u}}{dt} \right)$$

$$= \gamma \left( c \frac{d\gamma}{dt}, \frac{d\gamma}{dt} \vec{u} + \gamma \vec{a} \right) \quad \text{where } \vec{a} = \frac{d\vec{u}}{dt} = \frac{d^2 \vec{x}}{dt^2}$$

$$\text{where } \gamma = \frac{1}{\sqrt{1 - u^2/c^2}} \quad \vec{x} = \langle x, y, z \rangle$$

Remark: in the instantaneous rest frame of the particle  $u = 0$  and  $\gamma = 1$   
Then we see  $\bar{A} = (0, \vec{a})$  where  $\vec{a}$  is the acceleration in rest frame  
Notice  $\bar{A} \cdot \bar{A} = 0$  iff  $\vec{a} = 0$ .

$$\boxed{\bar{V} \cdot \bar{A} = 0}$$

Proof:  $\bar{V} \cdot \bar{V} = -c^2 \Rightarrow \frac{d\bar{V}}{d\tau} \cdot \bar{V} + \bar{V} \cdot \frac{d\bar{V}}{d\tau} = \frac{d}{d\tau} (-c^2) = 0$

$$\therefore 2\bar{V} \cdot \frac{d\bar{V}}{d\tau} = 0 \Rightarrow \bar{V} \cdot \bar{A} = 0 \quad //$$

## 4 - ACCELERATION CONTINUED

(4)

$\Rightarrow$  If  $\vec{A} = (A^0, \vec{A})$  then  $A^0 = \frac{\vec{u} \cdot \vec{A}}{c}$  and  $\vec{A} = \gamma^2 \vec{a} + \gamma^4 \left( \frac{\vec{u} \cdot \vec{a}}{c^2} \right) \vec{u}$   
where  $\vec{u} = \left\langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right\rangle$  and  $\vec{a} = \frac{d\vec{u}}{dt} = \langle \ddot{x}, \ddot{y}, \ddot{z} \rangle$  and  $\gamma = \frac{1}{\sqrt{1-u^2/c^2}}$

Proof: from (3) we have  $\vec{A} = \left( c\gamma \frac{d\gamma}{dt}, \gamma \frac{d\gamma}{dt} \vec{u} + \gamma^2 \vec{a} \right)$  for  $\gamma = \frac{1}{\sqrt{1-u^2/c^2}}$

Since  $\vec{u} \cdot \vec{A} = -\vec{u} \cdot \gamma^0 \vec{A}^0 + \vec{u} \cdot \gamma^1 \vec{A}^1 + \vec{u} \cdot \gamma^2 \vec{A}^2 + \vec{u} \cdot \gamma^3 \vec{A}^3$ ,  $\vec{u} \cdot \vec{A} = (c\gamma, \gamma \vec{u})$

$$\Rightarrow 0 = -c\gamma A^0 + \gamma \vec{u} \cdot \vec{A}$$

$$\therefore \boxed{A^0 = \frac{\vec{u} \cdot \vec{A}}{c}}$$

Observe

$$\gamma \frac{d\gamma}{dt} = \frac{1}{2} \frac{d}{dt} \left( \gamma^2 \right) = \frac{1}{2} \frac{d}{dt} \left[ \frac{1}{1-u^2/c^2} \right]$$

$$= \frac{1}{2} \frac{-1}{(1-u^2/c^2)^2} \frac{d}{dt} \left[ 1 - \frac{\vec{u} \cdot \vec{u}}{c^2} \right]$$

$$= -\frac{1}{2} \gamma^4 \left( \frac{-1}{c^2} \left( \frac{d\vec{u}}{dt} \cdot \vec{u} + \vec{u} \cdot \frac{d\vec{u}}{dt} \right) \right)$$

$$= \frac{1}{c^2} \gamma^4 \vec{u} \cdot \vec{a}$$

$$\therefore \underline{\vec{A} = \gamma^2 \vec{a} + \frac{1}{c^2} \gamma^4 (\vec{u} \cdot \vec{a}) \vec{u}}$$

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Example: Velocity transformation for 3-velocity

$$\gamma = \frac{1}{\sqrt{1 - u_1^2/c^2}}$$

$$\vec{U} = (\gamma c, \gamma \vec{u}) = (\gamma c, \gamma u_1, \gamma u_2, \gamma u_3) = (U^0, U^1, U^2, U^3)$$

$$u_1 = c \frac{U^1}{U^0} \quad \parallel \quad u_2 = c \frac{U^2}{U^0} \quad \parallel \quad u_3 = c \frac{U^3}{U^0}$$

Lorentz transformation to usual x-boost by  $V$ ,  $\gamma_{UV} =$

$$\frac{1}{\sqrt{1 - V^2/c^2}}$$

$$(U^0)' = \gamma_{UV} (U^0 - V U^1/c)$$

$$(U^1)' = \gamma_{UV} (U^1 - V U^0/c)$$

$$(U^2)' = U^2$$

$$(U^3)' = U^3$$

Following \* for boosted frame,

$$u_1' = c \frac{(U^1)'}{(U^0)'} = c \left( \frac{U^1 - V U^0/c}{U^0 - V U^1/c} \right) \frac{\gamma_{UV}}{\gamma_{UV}}$$

$$= c \left( \frac{\gamma_{UV} (U^1 - V U^0/c)}{\gamma_{UV} (U^0 - V U^1/c)} \right) \leftarrow \gamma = \frac{1}{\sqrt{1 - u_1^2/c^2}}$$

all cancel out.

$$\therefore u_1' = \frac{u_1 - V}{1 - V u_1/c^2}$$

likewise,  $u_2' = \frac{c (U^2)'}{(U^0)'} = \frac{\gamma_{UV} c}{\gamma_{UV} (\gamma c - V \gamma u_1/c)} = \frac{u_2}{\gamma_{UV} [1 - V u_1/c^2]}$

$$\therefore u_2' = \frac{u_2 \sqrt{1 - V^2/c^2}}{1 - V u_1/c^2}$$

and similarly

$$u_3' = \frac{u_3 \sqrt{1 - V^2/c^2}}{1 - V u_1/c^2}$$

# 4 - Momentum

Def<sup>n</sup>/  $\vec{P} = m\vec{v} = m\gamma(c, \vec{u}) = (m\gamma c, m\gamma \vec{u}) = (p^0, \vec{p})$   
 and  $\gamma = \frac{1}{\sqrt{1 - u^2/c^2}}$ . Here  $\vec{P}$  is the 4-momentum and  $\vec{p}$  is the relativistic momentum

Remark: Conservation of 4-momentum

• For  $u \approx 0$  we have  $\gamma \approx 1$   
 then ① is conservation of mass

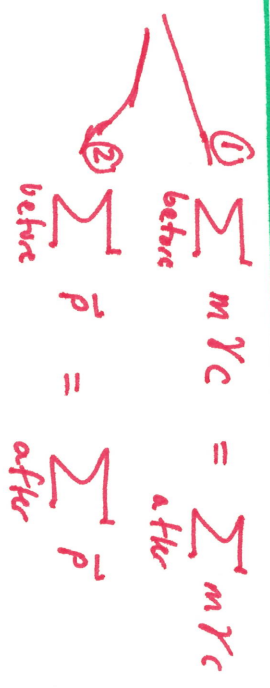
• For general  $u$  we can show  $m\gamma(u) = m + \frac{1}{c^2}(\frac{1}{2}m\gamma u^2) + \dots$

$$m\gamma c^2 = m c^2 \left(1 - \frac{u^2}{c^2}\right)^{-1/2}$$

$$= m c^2 \left(1 - \frac{1}{2}\left(\frac{u^2}{c^2}\right) + \dots\right)$$

$$= \underbrace{m c^2}_{\text{REST ENERGY}} + \underbrace{\frac{1}{2}m u^2}_{\text{Kinetic Energy}} + \dots$$

REST ENERGY  
 Kinetic Energy  
 in Newtonian Mechanics



Def<sup>n</sup>/  $E = m\gamma c^2$  is the relativistic energy for massive particles.

① is conservation of relativistic energy.

Def<sup>n</sup>/ a particle with relativistic energy  $E$  and momentum  $\vec{p}$  has 4-momentum  $\vec{P} = (E/c, \vec{p})$

(still makes sense when  $m=0$ , e.g. light where  $E=hf$ )

$\gamma_m / E^2 = c^2 p^2 + m^2 c^4$  where  $E = m \gamma c^2$  and  $p^2 = \vec{p} \cdot \vec{p}$   
 where  $m$  is the rest mass and  $\gamma = (1 - v^2/c^2)^{-1/2}$

Proof:  $\vec{P} = (m \gamma c, \vec{p})$  is the 4-momentum. Notice  $\vec{p} \cdot \vec{p}$  is a Lorentz invariant and  $\vec{p} \cdot \vec{p} = -m^2 \gamma^2 c^2 + \vec{p} \cdot \vec{p}$ . However, in the rest frame of  $m$  we have  $\vec{p} = 0$  and  $\gamma = 1$  thus  $\vec{p} \cdot \vec{p} = -m^2 c^2$ . Observe

that  $m \gamma c = E/c$  thus  $-(E/c)^2 + p^2 = -m^2 c^2 \therefore E^2 = c^2 p^2 + m^2 c^4$  //

Remark: for massless particle,  $\vec{P} = (E/c, \vec{p})$  have  $\vec{p} \cdot \vec{p} = 0$  and  $E = pc$ .

$\gamma_m$  / Elastic collision of two particles has Lorentz invariant  $\vec{p}_1 \cdot \vec{p}_2$

Proof:  $\underbrace{\vec{p}_1 + \vec{p}_2}_{\text{before}} = \underbrace{\vec{p}_1' + \vec{p}_2'}_{\text{after}} \Rightarrow (\vec{p}_1 + \vec{p}_2) \cdot (\vec{p}_1 + \vec{p}_2) = (\vec{p}_1' + \vec{p}_2') \cdot (\vec{p}_1' + \vec{p}_2')$   
 $\Rightarrow \vec{p}_1 \cdot \vec{p}_1 + \underline{2 \vec{p}_1 \cdot \vec{p}_2} + \vec{p}_2 \cdot \vec{p}_2 = \vec{p}_1' \cdot \vec{p}_1' + \underline{2 \vec{p}_1' \cdot \vec{p}_2'} + \vec{p}_2' \cdot \vec{p}_2'$   
 $\therefore \vec{p}_1 \cdot \vec{p}_2 = \vec{p}_1' \cdot \vec{p}_2'$

# 4 - FORCE AND NEWTON'S LAW IN SPECIAL RELATIVITY

Def:  $k_i = \frac{dP_i}{dt} = \frac{d}{dt}(m\gamma u_i)$  : relativistic 3-force

$K^\alpha = \frac{dP^\alpha}{dT} = \frac{d(m\gamma v^\alpha)}{dT} = \gamma(u) \left( \frac{1}{c} \frac{dE}{dt}, k_i \right)$  : relativistic 4-force

Let  $\vec{k} = \vec{F}$  be the force on mass  $m_0$  with velocity  $\vec{u}$   
 Then Newton's Law is given by  $\frac{d\vec{P}}{dt} = \frac{d}{dt}(m_0 \gamma \vec{u})$

$$\frac{d\vec{P}}{dt} = \frac{d}{dt}(m_0 \gamma \vec{u}) = m_0 \frac{d\gamma}{dt} \vec{u} + m_0 \gamma \frac{d\vec{u}}{dt} = \vec{F}$$

Robert Resnick  
 Introduction to  
 Special Relativity  
 pg. 124

But,  $E = m_0 \gamma c^2$  thus  $\frac{dE}{dt} = m_0 c^2 \frac{d\gamma}{dt} = \frac{dK}{dt} = \frac{d}{dt} \int \vec{F} \cdot d\vec{x} = \vec{F} \cdot \frac{d\vec{x}}{dt}$

thus  $m_0 c^2 \frac{d\gamma}{dt} = \vec{F} \cdot \vec{u}$  work energy

$$\therefore \frac{d\vec{P}}{dt} = \vec{F} = \frac{(\vec{F} \cdot \vec{u}) \vec{u}}{c^2} + m_0 \gamma \frac{d\vec{u}}{dt}$$

$$\vec{a} = \frac{\vec{F}}{m_0 \gamma} - \frac{(\vec{F} \cdot \vec{u}) \vec{u}}{m_0 \gamma c^2}$$

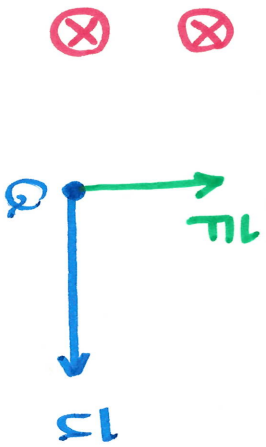
Recall:  $\frac{dt}{dT} = \gamma(u)$   
 then we find that  
 $\frac{d\vec{P}}{dt} = \frac{d\vec{P}}{dT} \frac{dT}{dt} = \frac{1}{\gamma(u)} \frac{d\vec{P}}{dT}$   
 $\therefore \frac{d\vec{P}}{dT} = \gamma(u) \frac{d\vec{P}}{dt} = \gamma(u) \vec{F}$



Example: Circular motion of charge in B-field

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$$\vec{F} = Q \vec{u} \times \vec{B}$$

(Lorentz' force law)  
(RIGHT HAND RULE)

$$F = Q u B = m_0 \gamma a = m_0 \gamma \frac{u^2}{R}$$

centripetal acceleration formula.

(From pg. 8) the  $\vec{F} \cdot \vec{u}$  term vanishes since  $\vec{F} \perp \vec{u}$  here

$$R = \frac{m_0 \gamma u^2}{Q u B}$$

$$R = \frac{m_0 u}{Q B \sqrt{1 - u^2/c^2}}$$

See pg. 128 of Resnick for Bucherer's Results which experimentally confirm this formula.

Remark: you can solve a  $\gamma = \frac{Q B u}{m_0}$  directly if you like differential equations.

$$U = \gamma u$$

$$Q \vec{u} \times \vec{B} = \frac{d\vec{p}}{dt} = \frac{d}{dt} \left[ m_0 \frac{\vec{u}}{\sqrt{1 - u^2/c^2}} \right]$$

$$= m_0 \frac{d\gamma}{dt} \vec{u} + m_0 \gamma \frac{d\vec{u}}{dt}$$

multiply by  $\gamma$ ,

$$Q \gamma u = m_0 \gamma \frac{dU}{dt} = m_0 \frac{dU}{dT} \quad \curvearrowright$$

must be zero.

Converting K-Deqs to T-Deqs is key

$$Q \vec{u} \times \vec{B} = \frac{d\vec{P}}{dt} = \frac{d}{dt} [m_0 \gamma \vec{u}] \text{ where } \gamma = \frac{1}{\sqrt{1-u^2/c^2}}$$

$$= m_0 \frac{d\gamma}{dt} \vec{u} + m_0 \gamma \frac{d\vec{u}}{dt} \Rightarrow \frac{d\gamma}{dt} = 0$$

$$= m_0 \frac{d}{dt} [\gamma \vec{u}]$$

Multiply by  $\gamma$ ,

$$Q (\gamma \vec{u}) \times \vec{B} = m_0 \gamma \frac{d}{dt} [\gamma \vec{u}]$$

$$\text{since } dt = \gamma dT \Rightarrow \gamma \frac{d}{dt} = \frac{d}{dT}$$

$$Q \vec{U} \times \vec{B} = m_0 \frac{d\vec{U}}{dT}$$

$$\vec{U} = \frac{d\vec{X}}{dT} \text{ so } \frac{d\vec{U}}{dT} = \frac{d^2\vec{X}}{dT^2}$$

Choose coordinates such that  $\vec{B} = \langle 0, 0, B \rangle$  we face:

$$\langle \dot{x}, \dot{y}, \dot{z} \rangle \times \langle 0, 0, B \rangle = \frac{m_0}{Q} \langle \ddot{x}, \ddot{y}, \ddot{z} \rangle$$

$$\langle B\dot{y}, -B\dot{x}, 0 \rangle = \frac{m_0}{Q} \langle \ddot{x}, \ddot{y}, \ddot{z} \rangle \quad (*)$$

Continuing from \* on (10),

(11)

$$\ddot{x} = \frac{QB}{m_0} \dot{y} = \alpha \dot{y} \quad (\alpha \equiv \frac{QB}{m_0})$$

$$\ddot{y} = -\frac{QB}{m_0} \dot{x} = -\alpha \dot{x} \rightarrow \ddot{y} = -\alpha \dot{x} = -\alpha (\alpha \dot{y})$$

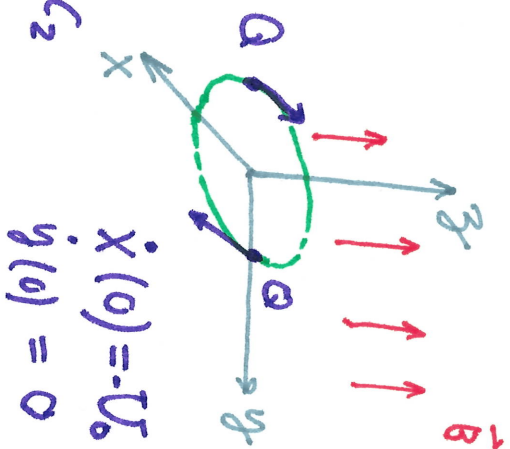
Let  $V_y = \dot{y}$  then  $\ddot{y} + \alpha^2 V_y = 0$

$$\therefore V_y(\tau) = A \sin(\alpha \tau + \phi)$$

$$\ddot{x} = \alpha \dot{y} = \alpha A \sin(\alpha \tau + \phi)$$

$$\dot{x} = -A \cos(\alpha \tau + \phi) + C_1$$

$$x = -\frac{A}{\alpha} \sin(\alpha \tau + \phi) + C_1 \tau + C_2$$



$$V_y = \dot{y} = A \sin(\alpha \tau + \phi) \Rightarrow y = -\frac{A}{\alpha} \cos(\alpha \tau + \phi) + C_3$$

Suppose we have initial conditions giving  $C_1 = C_2 = C_3 = 0$ . Then

$$x^2 + y^2 = \frac{A^2}{\alpha^2} (\sin^2 \theta + \cos^2 \theta) = \left(\frac{A}{\alpha}\right)^2 = R^2 \Rightarrow R = \frac{|A|}{\alpha}$$

CIRCULAR MOTION

$$R = \frac{U_0}{\alpha} = \frac{U_0 m_0}{QB} \quad U_0 = \gamma U_0$$

Given  $\dot{x}(0) = -U_0 = -A \cos \phi = -A$   
(set  $\phi = 0$ )

$$R = \frac{m_0 U_0}{QB \sqrt{1 - U_0^2/c^2}}$$