

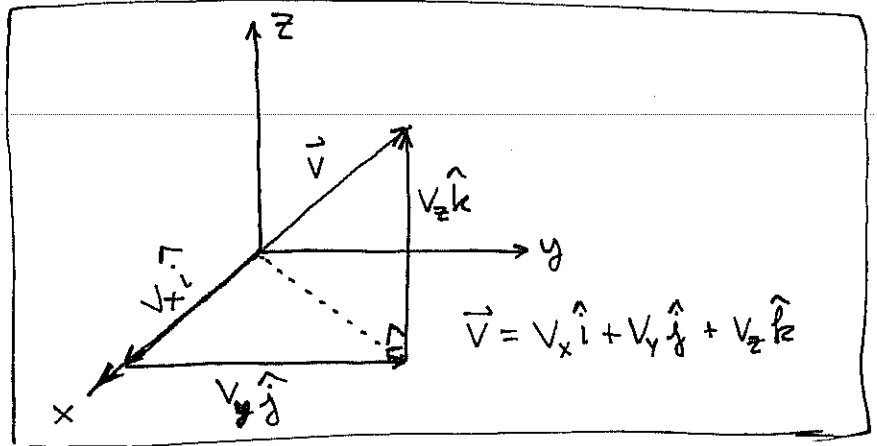
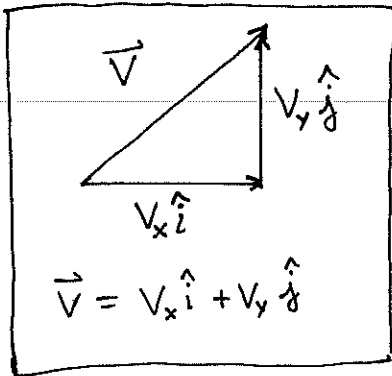
VECTORS & GEOMETRY

A vector is a directed line segment.

$$\vec{V} = V_x \hat{i} + V_y \hat{j} + V_z \hat{k} = \langle V_x, V_y, V_z \rangle$$

The components are V_x, V_y, V_z . These are numbers or functions. In contrast, the vector components or component vectors are $V_x \hat{i}, V_y \hat{j}, V_z \hat{k}$.

Let me attempt a two & three dimensional sketch



You can see from this picture that the length of \vec{V} is $\sqrt{V_x^2 + V_y^2 + V_z^2}$. We define

Defⁿ / $|\vec{V}| = \sqrt{V_x^2 + V_y^2 + V_z^2}$ the length or magnitude of the vector \vec{V}

Unit-vectors: a vector \vec{u} with length one is called a unit-vector. Any nonzero vector can be written as its magnitude multiplying a unit-vector.

Observation: $\vec{A} \neq 0 \Rightarrow |\vec{A}| \neq 0 \therefore \vec{A} = |\vec{A}| \frac{1}{|\vec{A}|} \vec{A}$
 thus $\vec{A} = |\vec{A}| \hat{A}$ where $\hat{A} = \frac{1}{|\vec{A}|} \vec{A}$.

Notation: we often use A to denote the magnitude of \vec{A} . In this notation we may write $\vec{A} = A \hat{A}$

(this is consistent with the $\hat{i}, \hat{j}, \hat{k}$ notation)

Dot Products:

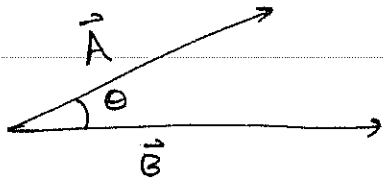
If $\vec{A} = \langle A_x, A_y, A_z \rangle$ and $\vec{B} = \langle B_x, B_y, B_z \rangle$ then the dot product of \vec{A} & \vec{B} is the real number $\vec{A} \cdot \vec{B}$ defined below,

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$

It can be shown that

$$\vec{A} \cdot \vec{B} = AB \cos \theta$$

where θ is the angle between \vec{A} & \vec{B}



Ex] If $\vec{A} = \langle 1, 0, 2 \rangle$ and $\vec{B} = \langle 3, 4, 0 \rangle$

then $\vec{A} \cdot \vec{B} = \langle 1, 0, 2 \rangle \cdot \langle 3, 4, 0 \rangle = 3 + 0 + 0 = 3$.

The angle between \vec{A} & \vec{B} can be calculated as follows,

$$\vec{A} \cdot \vec{B} = AB \cos \theta \quad \longrightarrow \quad 3 = \sqrt{5} \sqrt{25} \cos \theta$$

$$\therefore \theta = \cos^{-1} \left(\frac{3}{\sqrt{125}} \right)$$

Defⁿ / Two vectors \vec{A}, \vec{B} are orthogonal iff $\vec{A} \cdot \vec{B} = 0$

Observation: \hat{i}, \hat{j} and \hat{k} are pairwise orthogonal

$$\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$$

whereas $\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$.

Remark: in retrospect we see $|\vec{A}| = \sqrt{\vec{A} \cdot \vec{A}}$
or we could write $A = \sqrt{\vec{A} \cdot \vec{A}}$.

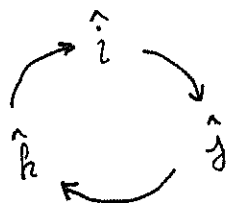
CROSS PRODUCTS

Given two vectors $\vec{A} = \langle A_x, A_y, A_z \rangle$ and $\vec{B} = \langle B_x, B_y, B_z \rangle$ we may construct a perpendicular or orthogonal vector $\vec{A} \times \vec{B}$ via the rule

$$\begin{aligned}\vec{A} \times \vec{B} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix} \\ &= \hat{i} (A_y B_z - A_z B_y) - \hat{j} (A_x B_z - A_z B_x) + \hat{k} (A_x B_y - A_y B_x) \\ &= \underline{\langle A_y B_z - A_z B_y, A_z B_x - A_x B_z, A_x B_y - A_y B_x \rangle}\end{aligned}$$

this is the \det^2 , the determinant formula is just a tool to remember this formula.

Alternatively we can use $\hat{i}, \hat{j}, \hat{k}$ and distributive properties



$$\begin{aligned}\hat{i} \times \hat{j} &= \hat{k} \\ \hat{j} \times \hat{k} &= \hat{i} \\ \hat{k} \times \hat{i} &= \hat{j}\end{aligned}$$

$$\begin{aligned}\hat{j} \times \hat{i} &= -\hat{k} \\ \hat{k} \times \hat{j} &= -\hat{i} \\ \hat{i} \times \hat{k} &= -\hat{j}\end{aligned}$$

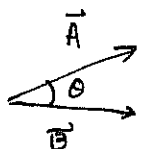
$$\begin{aligned}\hat{i} \times \hat{i} &= 0 \\ \hat{j} \times \hat{j} &= 0 \\ \hat{k} \times \hat{k} &= 0\end{aligned}$$

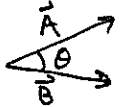
Remark: $\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$

$$\begin{aligned}\text{Ex)} \quad (3\hat{i} + \hat{k}) \times (\hat{j} + \hat{i}) &= 3\hat{i} \times \hat{j} + 3\hat{i} \times \hat{i} + \hat{k} \times \hat{j} + \hat{k} \times \hat{i} \\ &= \underline{3\hat{k} - \hat{i} + \hat{j}}.\end{aligned}$$

This vector is perpendicular to both $3\hat{i} + \hat{k}$ and $\hat{j} + \hat{i}$.

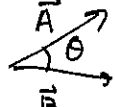
Observation:

$$\vec{A} \text{ is parallel to } \vec{B} \Leftrightarrow \vec{A} = k\vec{B} \text{ for some } k > 0 \Leftrightarrow \vec{A} \cdot \vec{B} = AB \Leftrightarrow \theta = 0^\circ$$


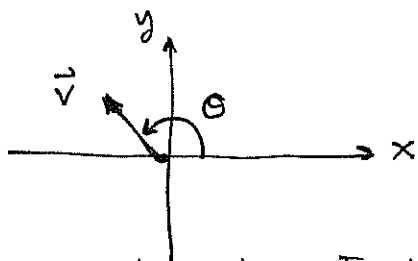
$$\vec{A} \text{ is antiparallel to } \vec{B} \Leftrightarrow \vec{A} = k\vec{B} \text{ for some } k < 0 \Leftrightarrow \vec{A} \cdot \vec{B} = -AB \Leftrightarrow \theta = 180^\circ$$


$$\vec{A} \perp \vec{B} \Leftrightarrow \vec{A} \cdot \vec{B} = 0 \Leftrightarrow |\vec{A} \times \vec{B}| = AB \Leftrightarrow \theta = 90^\circ \text{ or } \theta = 270^\circ$$

(perpendicular)



In two-dimensions we can use the standard angle θ defined by: angle measured counter-clockwise (CCW) from x-axis ($x > 0$)



In the examples below I show how to find standard angle from the given Cartesian coordinates.

Ex] $\vec{v} = \langle 1, 1 \rangle$

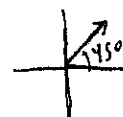
$$\tan \theta = \frac{v_y}{v_x} = \frac{1}{1} = 1$$

$$v_x = v \cos \theta = \sqrt{2} \cos \theta = 1 \rightarrow \cos \theta = \frac{1}{\sqrt{2}}$$

$$v_y = v \sin \theta = \sqrt{2} \sin \theta = 1 \rightarrow \sin \theta = \frac{1}{\sqrt{2}}$$

$$\theta = \frac{\pi}{4} = 45^\circ$$

magnitude of \vec{v} is $|\vec{v}| = v = \sqrt{2}$.



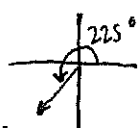
Ex] $\vec{v} = \langle -1, -1 \rangle$ has $|\vec{v}| = \sqrt{2}$

$$v_x = \sqrt{2} \cos \theta = -1 \rightarrow \cos \theta = -\frac{1}{\sqrt{2}}$$

$$v_y = \sqrt{2} \sin \theta = -1 \rightarrow \sin \theta = -\frac{1}{\sqrt{2}}$$

$$\theta = 225^\circ$$

$\& v = \sqrt{2}$



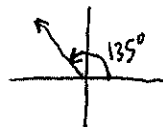
Ex] $\vec{v} = \langle -1, 1 \rangle$ has $|\vec{v}| = \sqrt{2}$

$$v_x = \sqrt{2} \cos \theta = -1 \rightarrow \cos \theta = -\frac{1}{\sqrt{2}}$$

$$v_y = \sqrt{2} \sin \theta = 1 \rightarrow \sin \theta = \frac{1}{\sqrt{2}}$$

$$\theta = 135^\circ$$

$\& v = \sqrt{2}$



CALCULUS OF SPACE CURVES

Given $\vec{r} = \gamma \in \mathbb{R}^n \rightarrow \mathbb{R}^m$ for $m=2,3$. (in this course) we can calculate derivatives, integrals, dot-products, cross-products etc...

Defⁿ/ If $\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$ then

$$\frac{d\vec{r}}{dt} = \left\langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right\rangle, \quad \vec{r}''(t) = \frac{d^2\vec{r}}{dt^2} = \frac{d}{dt} \left(\frac{d\vec{r}}{dt} \right).$$

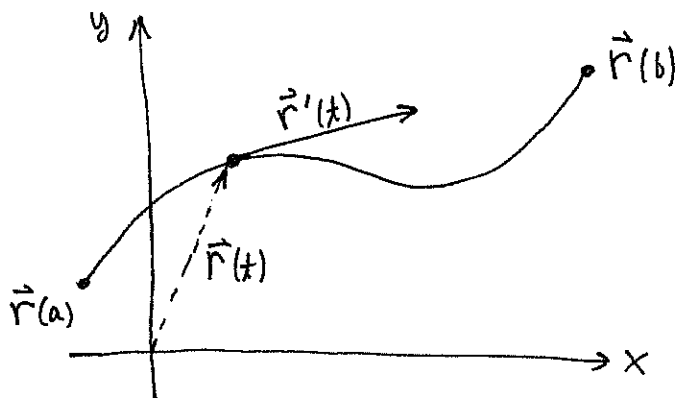
$$\int \vec{r}(t) dt = \left\langle \int x dt, \int y dt, \int z dt \right\rangle$$

$$\int_a^b \vec{r}(t) dt = \left\langle \int_a^b x dt, \int_a^b y dt, \int_a^b z dt \right\rangle$$

for all t, a, b such that the component formulas exist...

I'm omitting some mathematical fine-print here.

I can draw a picture to explain the geometric meaning of $\frac{d\vec{r}}{dt}$,



$\vec{r}'(t) = \frac{d\vec{r}}{dt}$ is called the tangent vector.

It points in the direction of the tangent line.

endpoints $\vec{r}(a)$ & $\vec{r}(b)$ are called terminal points of the path $\vec{r}: [a, b] \rightarrow \mathbb{R}^2$

Ex] $\vec{r}(t) = \langle t, t^3 \rangle$ find tangent line at $\vec{r}(1)$,

$$\vec{r}'(t) = \frac{d\vec{r}}{dt} = \langle 1, 3t^2 \rangle$$

(see next page for det² of line in \mathbb{R}^3)

$$\Rightarrow \vec{r}'(1) = \langle 1, 3 \rangle \leftarrow \text{direction vector of tangent line.}$$

$$\Rightarrow \vec{l}(t) = \vec{r}(1) + \vec{r}'(1)t = \langle 1, 1 \rangle + t \langle 1, 3 \rangle = \vec{l}(t)$$

$$\therefore \langle 1+t, 1+3t \rangle = \vec{l}(t)$$

The tangent line has $x=1+t$ and $y=1+3t$.

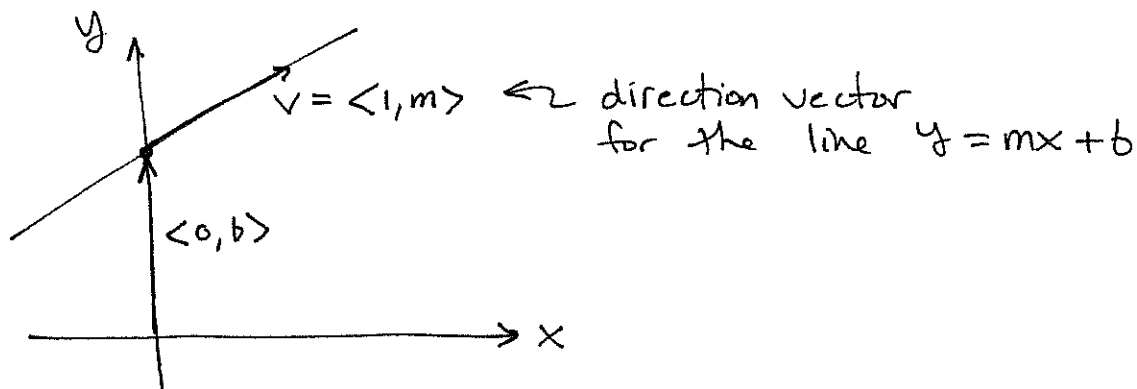
Defⁿ / Given a point P and a vector $V \neq 0$ we define the line through point P with direction V ,

$$L = \{P + tV \mid t \in \mathbb{R}\}$$

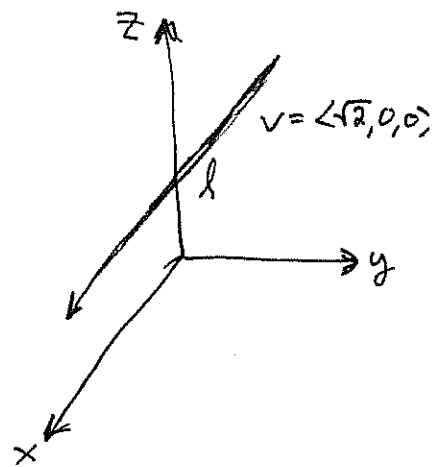
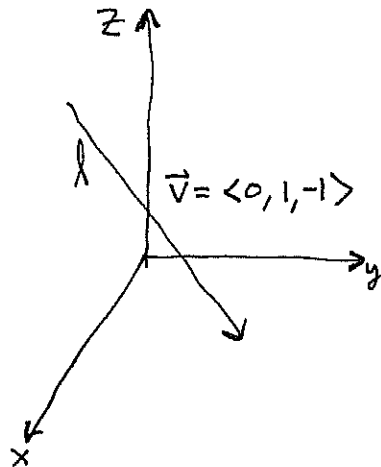
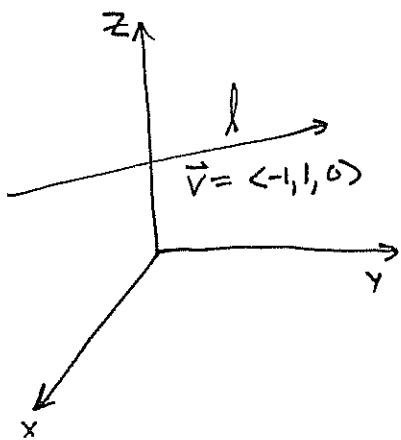
We say $\vec{r}(t) = P + tV$ gives a parametrization of the line.

Ex] If $y = mx + b$ we can use x as the parameter and find $\vec{r}(x) = \langle x, mx + b \rangle$ thus

$$\begin{aligned} \vec{r}(x) &= \langle 0, b \rangle + \langle x, mx \rangle \\ &= \langle 0, b \rangle + x \langle 1, m \rangle \end{aligned}$$



Notice, we have lines in 3 dimensions so the single slope "m" is not sufficient to describe the different types of lines one can imagine



Examples:

$$\text{Ex]} \quad \vec{r}(t) = \langle \cos t, e^t, 10^t \rangle$$

$$\vec{r}'(t) = \langle -\sin t, e^t, \ln(10) 10^t \rangle = \frac{d\vec{r}}{dt}$$

$$\vec{r}''(t) = \langle -\cos t, e^t, (\ln(10))^2 10^t \rangle = \frac{d^2\vec{r}}{dt^2}$$

$$\int \vec{r}(t) dt = \left\langle \int \cos t dt, \int e^t dt, \int 10^t dt \right\rangle$$

$$= \langle \sin t + C_1, e^t + C_2, \frac{10^t}{\ln(10)} + C_3 \rangle$$

$$= \langle \sin t, e^t, \frac{1}{\ln(10)} 10^t \rangle + \vec{C} \quad \text{where } \vec{C} = \langle C_1, C_2, C_3 \rangle$$

Remark: often we're given initial conditions such as $\vec{r}(0) = (x_0, y_0, z_0)$ we can incorporate these in vector form by exploiting the rules from calculus I repeatedly,

$$\text{Ex]} \quad \text{Given } \vec{v} = \frac{d\vec{r}}{dt} \text{ and } x(0) = x_0, y(0) = y_0, z(0) = z_0$$

we can show that $\vec{r}(t) = (x_0, y_0, z_0) + \int_0^t \vec{v}(\bar{t}) d\bar{t}$.

$$\int_0^t \vec{v}(\bar{t}) d\bar{t} = \int_0^t \frac{d\vec{r}}{d\bar{t}} d\bar{t}$$

$$= \int_0^t \left\langle \frac{dx}{d\bar{t}}, \frac{dy}{d\bar{t}}, \frac{dz}{d\bar{t}} \right\rangle d\bar{t}$$

$$= \left\langle \int_0^t \frac{dx}{d\bar{t}} d\bar{t}, \int_0^t \frac{dy}{d\bar{t}} d\bar{t}, \int_0^t \frac{dz}{d\bar{t}} d\bar{t} \right\rangle$$

$$= \langle x(t) - x(0), y(t) - y(0), z(t) - z(0) \rangle$$

$$= \langle x(t), y(t), z(t) \rangle - \langle x_0, y_0, z_0 \rangle$$

$$\Rightarrow \boxed{\vec{r}(t) = \langle x_0, y_0, z_0 \rangle + \int_0^t \vec{v}(\bar{t}) d\bar{t}}$$

Ex] Given $\vec{a} = \frac{d\vec{v}}{dt}$ and $\vec{v} = \frac{d\vec{r}}{dt}$ with $\vec{v}(0) = \langle v_{0x}, v_{0y}, v_{0z} \rangle$
and $\vec{r}(0) = \langle x_0, y_0, z_0 \rangle$ we can show that

$$\vec{v}(t) = \langle v_{0x}, v_{0y}, v_{0z} \rangle + \int_0^t \vec{a}(\vec{x}) d\vec{x}$$

and also,

$$\vec{r}(t) = \langle x_0, y_0, z_0 \rangle + t \langle v_{0x}, v_{0y}, v_{0z} \rangle + \int_0^t \left(\int_0^\lambda \vec{a}(\vec{x}) d\vec{x} \right) d\lambda$$

I will prove this in a special case of constant acceleration. I leave the calculation for that time.

Ex] Given $\vec{a} = \langle 12t, 12t^2 \rangle$ and $\vec{v}(0) = \langle 1, 1 \rangle$ and
 $\vec{r}(0) = \langle 2, 2 \rangle$ where $\vec{a} = \frac{d\vec{v}}{dt}$ & $\vec{v} = \frac{d\vec{r}}{dt}$ we can
calculate,

$$\vec{a} = \langle 12t, 12t^2 \rangle$$

$$\int \vec{a} dt = \vec{v} = \langle 6t^2, 4t^3 \rangle + \vec{c} \quad \text{but } \vec{v}(0) = \langle 1, 1 \rangle$$

$$\Rightarrow \vec{c} = \langle 1, 1 \rangle.$$

$$\therefore \underline{\vec{v}(t) = \langle 6t^2 + 1, 4t^3 + 1 \rangle}.$$

$$\int \vec{v} dt = \vec{r} = \langle 2t^3 + t, t^4 + t \rangle + \vec{c}$$

$$\text{but } \vec{r}(0) = \langle 2, 2 \rangle = \vec{c}$$

$$\therefore \underline{\vec{r}(t) = \langle 2t^3 + t + 2, t^4 + t + 2 \rangle}.$$