

LECTURE 14

CHAPTER 8: THE FOUR SQUARE THEOREM Stillwell's Elements of Number Theory.

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§ 8.1 Real matrices and \mathbb{C}

One method to construct $\mathbb{C} = \{a+bi \mid a, b \in \mathbb{R}, i^2 = -1\}$ is to use matrices in $\mathbb{R}^{2 \times 2}$ of the form $\begin{pmatrix} a & b \\ -b & a \end{pmatrix}$

$$M(a+bi) = \begin{bmatrix} a & b \\ -b & a \end{bmatrix} \quad \text{[defines } M: \mathbb{C} \rightarrow \mathbb{R}^{2 \times 2}]$$

For example,

$$M(i) = M(0+1 \cdot i) = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

$$M(1) = M(1+0 \cdot i) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$M(a+bi) = \begin{bmatrix} a & b \\ -b & a \end{bmatrix} = b \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} + a \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = aM(1) + bM(i)$$

$$\begin{aligned} M(a+bi)M(c+di) &= \begin{bmatrix} a & b \\ -b & a \end{bmatrix} \begin{bmatrix} c & d \\ -d & c \end{bmatrix} = \begin{bmatrix} ac-bd & ad+bc \\ -bc-ad & -bd+ac \end{bmatrix} \\ &= M(ac-bd + i(ad+bc)) \\ &= M((a+bi)(c+di)) \end{aligned}$$

We may denote

$$M(1) = \mathbb{1} \quad \text{and} \quad M(i) = i$$

$$M(a+bi) = a\mathbb{1} + bi$$

Notice,

$$\text{norm}(a+bi) = a^2 + b^2 = \det \begin{bmatrix} a & b \\ -b & a \end{bmatrix}$$

So, multiplicativity is seen as $\det(AB) = \det A \det B$ consequence,

$$\begin{aligned} \text{norm}((a+bi)(c+di)) &= \det [M((a+bi)(c+di))] \\ &= \det [M(a+bi)M(c+di)] \quad \text{exercise 8.1.1.} \\ &= \det [M(a+bi)] \det [M(c+di)] \\ &= \text{norm}(a+bi) \text{norm}(c+di). \end{aligned}$$

§ 8.2 Complex matrices and \mathbb{H}

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Def/Let $\alpha, \beta \in \mathbb{C}$ then $\begin{bmatrix} \alpha & \beta \\ -\bar{\beta} & \bar{\alpha} \end{bmatrix}$ is a quaternion

Consider,

$$\begin{pmatrix} \alpha_1 & \beta_1 \\ -\bar{\beta}_1 & \bar{\alpha}_1 \end{pmatrix} \begin{pmatrix} \alpha_2 & \beta_2 \\ -\bar{\beta}_2 & \bar{\alpha}_2 \end{pmatrix} = \begin{pmatrix} \alpha_1 \alpha_2 - \beta_1 \bar{\beta}_2 & \alpha_1 \beta_2 + \beta_1 \bar{\alpha}_2 \\ -\bar{\beta}_1 \alpha_2 - \bar{\alpha}_1 \bar{\beta}_2 & -\bar{\beta}_1 \beta_2 + \bar{\alpha}_1 \bar{\alpha}_2 \end{pmatrix} = \begin{pmatrix} \alpha_3 & \beta_3 \\ -\bar{\beta}_3 & \bar{\alpha}_3 \end{pmatrix}$$

$$\alpha_3 = \alpha_1 \alpha_2 - \beta_1 \bar{\beta}_2$$

$$\beta_3 = \alpha_1 \beta_2 + \beta_1 \bar{\alpha}_2$$

Def/Let $q = \begin{pmatrix} \alpha & \beta \\ -\bar{\beta} & \bar{\alpha} \end{pmatrix}$ then define $\text{norm}(q) = \det \begin{pmatrix} \alpha & \beta \\ -\bar{\beta} & \bar{\alpha} \end{pmatrix} = \alpha \bar{\alpha} + \beta \bar{\beta}$
 $\text{norm}(q) = |\alpha|^2 + |\beta|^2$

Since we use matrices to define quaternion algebra we have very natural properties (although, I would offer, the structure of quaternions transcends this representation or model for \mathbb{H}). Let \mathbb{H} denote set of quaternions, if $q_1, q_2, q_3 \in \mathbb{H}$ then

$$\begin{aligned} q_1 (q_2 + q_3) &= q_1 q_2 + q_1 q_3 && \text{distributive properties} \\ (q_1 + q_2) q_3 &= q_1 q_3 + q_2 q_3 && \\ q_1 (q_2 q_3) &= (q_1 q_2) q_3 && \text{associative multiplication} \\ \text{norm}(q_1 q_2) &= \text{norm}(q_1) \text{norm}(q_2) && \text{multiplicative norm} \end{aligned}$$

However, generally, $q_1 q_2 \neq q_2 q_1$ } non abelian

Remark: Looking at \mathbb{H} as 2×2 complex matrices may be worthwhile to remove some of the weirdness of \mathbb{H} . But in practice the notation $\begin{pmatrix} a & b \\ -b & a \end{pmatrix}$ is what is preferred for applications of \mathbb{H} .

Similarly, we use $a+ib$ rather than $\begin{pmatrix} a & b \\ -b & a \end{pmatrix}$ in our application of study of \mathbb{C} most times.

A good notation for \mathbb{H}

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$$\begin{aligned} \begin{pmatrix} \alpha & \beta \\ -\bar{\beta} & \bar{\alpha} \end{pmatrix} &= \begin{pmatrix} a+di & b+ci \\ -b+ci & a-di \end{pmatrix} \\ &= a \underbrace{\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}}_1 + b \underbrace{\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}}_i + c \underbrace{\begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix}}_j + d \underbrace{\begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix}}_k \end{aligned}$$

$$ii = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} = -\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = -1$$

$$jj = \begin{bmatrix} 0 & i \\ i & 0 \end{bmatrix} \begin{bmatrix} 0 & i \\ i & 0 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} = -\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = -1$$

$$ij = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} 0 & i \\ i & 0 \end{bmatrix} = \begin{bmatrix} i & 0 \\ 0 & -i \end{bmatrix} = k$$

$$ji = \begin{bmatrix} 0 & i \\ i & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} = \begin{bmatrix} -i & 0 \\ 0 & i \end{bmatrix} = -k$$

We can derive by similar calculations, let's collect all for sake of discussion,

$$\left. \begin{array}{l} * \left[\begin{array}{l} i^2 = j^2 = k^2 = -1 \\ ij = k = -ji \\ jk = i = -kj \\ ki = j = -ik \end{array} \right] \end{array} \right\} \text{algebra for imaginary units } i, j, k \text{ in } \mathbb{H}$$

Remark: formally we have $\mathbb{H} = \{t + xi + yj + zk \mid t, x, y, z \in \mathbb{R}\}$ and we add, subtract and multiply as usual except we do not assume commutative and the units i, j, k satisfy $*$. I probably took this formal approach in Lecture to give you some contrast to § 8.1 → 8.3 of Stillwell.

Quaternions a formal introduction

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Generally $\alpha = t + xi + yj + zk$ and we denote $\text{Re}(\alpha) = t$ and $\text{Im}(\alpha) = xi + yj + zk$ thus

$\alpha = \text{Re}(\alpha) + \text{Im}(\alpha)$. Define also the

conjugate $\bar{\alpha} = \text{Re}(\alpha) - \text{Im}(\alpha)$. A quaternion α is real iff $\text{Im}(\alpha) = 0$

a quaternion α is pure imaginary iff $\text{Re}(\alpha) = 0$.

Remark: we assume,

$$i^2 = j^2 = k^2 = -1$$

$$ij = -ji = k$$

$$jk = -kj = i$$

$$ki = -ik = j$$

$$\text{Norm}(\alpha) = \alpha\bar{\alpha} = t^2 + x^2 + y^2 + z^2$$

Special case: product of pure imaginary quaternions

$$\alpha_1 \alpha_2 = (x_1 i + y_1 j + z_1 k)(x_2 i + y_2 j + z_2 k) =$$

$$\begin{aligned} \Rightarrow & x_1 x_2 i^2 + x_1 y_2 ij + x_1 z_2 ik \\ & + y_1 x_2 ji + y_1 y_2 j^2 + y_1 z_2 jk \\ & + z_1 x_2 ki + z_1 y_2 kj + z_1 z_2 k^2 \end{aligned}$$

$$\underline{\underline{= -x_1 x_2 - y_1 y_2 - z_1 z_2 + (x_1 y_2 - y_1 x_2)k + (z_1 x_2 - x_1 z_2)j + (y_1 z_2 - z_1 y_2)i}}$$

$$\underline{\underline{= -\langle x_1, y_1, z_1 \rangle \cdot \langle x_2, y_2, z_2 \rangle + \langle x_1, y_1, z_1 \rangle \times \langle x_2, y_2, z_2 \rangle}}$$

$$\underline{\underline{= \text{dot} + \text{cross}}}$$

\Rightarrow

$$\boxed{-\vec{\alpha}_1 \cdot \vec{\alpha}_2 + \vec{\alpha}_1 \times \vec{\alpha}_2 = \alpha_1 \alpha_2}$$

Multiplication in \mathbb{H} encodes both dot and cross products of vectors. We used these for about 50 years before the modern vector notation supplanted \mathbb{H} .

Continuing from the special case calculation

$$\alpha_1 = t_1 + \vec{\alpha}_1 \quad \text{and} \quad \alpha_2 = t_2 + \vec{\alpha}_2$$

$$\begin{aligned} \alpha_1 \alpha_2 &= (t_1 + \vec{\alpha}_1)(t_2 + \vec{\alpha}_2) \\ &= t_1 \vec{\alpha}_2 + t_2 \vec{\alpha}_1 + t_1 t_2 + \vec{\alpha}_1 \vec{\alpha}_2 \\ &= \underline{t_1 t_2 + \vec{\alpha}_1 \vec{\alpha}_2} + t_1 \vec{\alpha}_2 + t_2 \vec{\alpha}_1 \end{aligned}$$

it occurs to me the special case is concisely denoted $\alpha_1 = \vec{\alpha}_1$ and $\alpha_2 = \vec{\alpha}_2$

we calculated this on (4)

Notice if $\alpha_1 = \alpha_2 = \alpha = t + \vec{\alpha}$ we have, $\vec{\alpha} = t - \vec{\alpha}$ and so,

$$\begin{aligned} \alpha \vec{\alpha} &= (t + \vec{\alpha})(t - \vec{\alpha}) \\ &= t^2 + \cancel{t\vec{\alpha}} - \cancel{t\vec{\alpha}} - \vec{\alpha}\vec{\alpha} \\ &= t^2 - [\vec{\alpha} \cdot \vec{\alpha} + \vec{\alpha} \times \vec{\alpha}] \\ &= t^2 + \vec{\alpha} \cdot \vec{\alpha} \end{aligned}$$

$\therefore \text{norm}(t + xi + yj + zk) = t^2 + x^2 + y^2 + z^2$

Another interesting calculation then follows,

$$\begin{aligned} \text{norm}(q_1 q_2) &= q_1 q_2 \overline{q_1 q_2} \quad \text{Lemma. } \overline{q_1 q_2} = \overline{q_2} \overline{q_1} \\ &= q_1 q_2 \overline{q_2} \overline{q_1} \\ &= q_1 |q_2|^2 \overline{q_1} \quad \text{: note, } |q_2|^2 \in \mathbb{R}, \text{ factor out.} \\ &= |q_2|^2 q_1 \overline{q_1} \\ &= |q_2|^2 |q_1|^2 \\ &= \underline{\text{norm}(q_1) \text{norm}(q_2)} \end{aligned}$$

Lemma: $\overline{q_1 q_2} = t_1 t_2 + \vec{\alpha}_1 \vec{\alpha}_2 + t_1 \vec{\alpha}_2 + t_2 \vec{\alpha}_1$
 $= t_1 t_2 - \vec{\alpha}_1 t - \vec{\alpha}_2$

I leave the Lemma to you guys 😊

THE FOUR SQUARE IDENTITY:

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$$\text{norm}(q_1) \text{norm}(q_2) = \text{norm}(q_1 q_2)$$

$$\begin{aligned} & (a_1^2 + b_1^2 + c_1^2 + d_1^2)(a_2^2 + b_2^2 + c_2^2 + d_2^2) = \\ * & = |(a_1 + b_1 i + c_1 j + d_1 k)(a_2 + b_2 i + c_2 j + d_2 k)|^2 \\ & = |(a_1 a_2 - b_1 b_2 - c_1 c_2 - d_1 d_2) \\ & \quad + (b_1 a_2 + c_1 d_2 - d_1 c_2 + a_1 b_2) i \\ & \quad + (a_1 c_2 + c_1 a_2 + d_1 b_2 - b_1 d_2) j \\ & \quad + (a_1 d_2 + d_1 a_2 + b_1 c_2 - c_1 b_2) k|^2 \\ & = (a_1 a_2 - b_1 b_2 - c_1 c_2 - d_1 d_2)^2 + \\ & \quad + (b_1 a_2 + a_1 b_2 + c_1 d_2 - d_1 c_2)^2 \\ & \quad + (a_1 c_2 + c_1 a_2 + d_1 b_2 - b_1 d_2)^2 \\ & \quad + (a_1 d_2 + d_1 a_2 + b_1 c_2 - c_1 b_2)^2 \end{aligned} \quad **$$

The equality of * and ** is the 4-square identity. We see it is merely a consequence of the multiplicativity of the \mathbb{H} -norm.

Remark: Euler found in 1748 w/o help of \mathbb{H} . Euler wanted to prove all $n \in \mathbb{N}$ are expressed as sums of four squares... turns out Lagrange did it in 1770. We give proof in §8.4 \rightarrow 8.8 which here's our proof of two-square th^m built off the structure of $\mathbb{Z}[i]$.