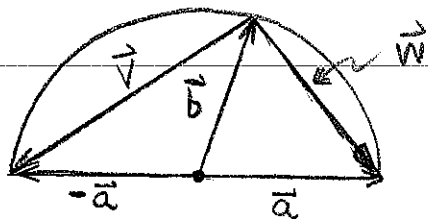


PROBLEM 26 | Show a triangle inscribed in a semi-circle must be a right triangle.



By vector addition & picture,

$$\vec{v} = -\vec{b} - \vec{a}$$

$$\vec{w} = -\vec{b} + \vec{a}$$

Consider that

$$\begin{aligned} \vec{v} \cdot \vec{w} &= -(\vec{b} + \vec{a}) \cdot (\vec{a} - \vec{b}) \\ &= -[\cancel{\vec{b} \cdot \vec{a}} - \vec{b} \cdot \vec{b} + \vec{a} \cdot \vec{a} - \cancel{\vec{a} \cdot \vec{b}}] \\ &= b^2 - a^2 \quad : \text{ using } \|\vec{a}\| = a \ \& \ \|\vec{b}\| = b \\ &= R^2 - R^2 \quad : \text{ since } \vec{a}, \vec{b} \text{ are radial vectors, they both are of the radius length } R. \\ &= 0. \end{aligned}$$

Thus $\vec{v} \perp \vec{w}$ and we find the right triangle in the picture.

PROBLEM 27 | $\vec{r}(t) = \langle 1+t, 2-3t, 3+4t \rangle$ parametrizes a line. Find where this line intersects $x+y+z=8$

The line has $x = 1+t$, $y = 2-3t$ and $z = 3+4t$ thus substituting into $x+y+z=8$ yields

$$1+t + 2 - 3t + 3 + 4t = 8 \Rightarrow 2t = 2 \Rightarrow \underline{t = 1}$$

Thus, $\boxed{\vec{r}(1) = \langle 2, -1, 7 \rangle}$ is where the line intersects the plane.

PROBLEM 29) $(\vec{A} + \vec{B}) \cdot (\vec{A} \times \vec{B}) = \vec{A} \cdot (\vec{A} \times \vec{B}) + \vec{B} \cdot (\vec{A} \times \vec{B})$
 $= 0 + 0$ ← by the construction
 $= 0.$ of $\vec{A} \times \vec{B}$. Recall
we sought out
a vector $\vec{A} \times \vec{B}$
 \perp to both \vec{A} & \vec{B} .

PROBLEM 30) $(\vec{A} - \vec{B}) \cdot (\vec{A} + \vec{B}) = \vec{A} \cdot (\vec{A} + \vec{B}) - \vec{B} \cdot (\vec{A} + \vec{B})$ ← dist. prop.
 $= \vec{A} \cdot \vec{A} + \vec{A} \cdot \vec{B} - \vec{B} \cdot \vec{A} - \vec{B} \cdot \vec{B}$ of dot products.
 $= A^2 - B^2$ = commutative
 $\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$

Thus $(\vec{A} - \vec{B}) \perp (\vec{A} + \vec{B})$ iff $A = B$ (need same magnitude
for both \vec{A} & \vec{B})

PROBLEM 31) Use a computer

PROBLEM 3a Identify and plot the surfaces below. (Plots given on next page.)

(a.) $z = x^2 + y^2$

the set of all (x, y, z) satisfying this equation form a paraboloid (a.k.a. elliptical paraboloid) with symmetry axis along z .

(b.) $x^2 + y^2 - 3z^2 = 1$

Hyperboloid of one sheet, axis of symmetry is z .

Note $x^2 + y^2 = 1 + 3z^2$ hence $z = \text{const.} \Rightarrow$ circle of radius $\sqrt{1 + 3z^2}$.

think about it, no matter what z is we find solⁿs for x, y .

(c.) $(x-1)^2 + (y+2)^2 + (z-3)^2 = 1$

this is a unit-sphere centered at $(1, -2, 3)$.

From a vector view, we have the equation for

$\vec{r} = \langle x, y, z \rangle$ and $\vec{c} = \langle 1, -2, 3 \rangle$ that $\|\vec{r} - \vec{c}\|^2 = 1$. (distance between \vec{r} & \vec{c} is one for all choices of \vec{r} ... this is a sphere.)

(d.) $x^2 + 2y^2 = 1$ describes an elliptical cylinder along the z -axis. At each slice $z = \text{const}$ we get an ellipse.

(e.) $x^2 + y^2 + z^2 + 2xy + 2xz = 1$: oh noes, cross-terms

\Rightarrow non-standard example
 \Rightarrow use CAS to plot is only 231-technique to grapple with this.

Forbidden Mathematical Jitsu

$$\det \begin{bmatrix} 1-\lambda & 1 & 1 \\ 1 & 1-\lambda & 0 \\ 1 & 0 & 1-\lambda \end{bmatrix} = (1-\lambda)[(1-\lambda)^2] - 1(1-\lambda) + 1(-1(1-\lambda))$$

$$= (1-\lambda)[(1-\lambda)^2 - 2]$$

$$= (1-\lambda)(1-\lambda + \sqrt{2})(1-\lambda - \sqrt{2}) = 0$$

$\begin{cases} \lambda_1 = 1 > 0 \\ \lambda_2 = 1 + \sqrt{2} > 0 \\ \lambda_3 = 1 - \sqrt{2} < 0 \end{cases}$

I deduce this is a hyperboloid of one sheet.

PROBLEM 33 continued

(c.) $(x-1)^2 + (y+2)^2 + (z-3)^2 = 1$

(i.) $z = 3 + \sqrt{1 - (x-1)^2 - (y+2)^2}$ (only gets top-half)

$\vec{r}(x,y) = \langle x, y, 3 + \sqrt{1 - (x-1)^2 - (y+2)^2} \rangle$

for $(x,y) \in \mathbb{R}^2$ such that $1 - (x-1)^2 - (y+2)^2 \geq 0$

that is $(x-1)^2 + (y+2)^2 \leq 1$. The

dom(\vec{r}) = disk of radius 1 centered at (1, -2).

OR

(ii.) $x = 1 + \cos \theta \sin \varphi$

$y = -2 + \sin \theta \sin \varphi$

$z = 3 + \cos \varphi$

} by analogy to parametrization for sphere given in lecture.

$\vec{r}(\varphi, \theta) = \langle 1 + \cos \theta \sin \varphi, -2 + \sin \theta \sin \varphi, 3 + \cos \varphi \rangle$

Covers whole sphere.

for $0 \leq \theta \leq 2\pi$ and $0 \leq \varphi \leq \pi$

Remark: the use of θ & φ above breaks from the standard reserved usage. For example, $z \neq \rho \cos \varphi$ for the φ used above.

(d.) $x^2 + 2y^2 = 1$

I'll choose z as a free parameter and use β to parametrize the ellipse $x^2 + 2y^2 = 1$ by setting $x = \cos \beta$ and $y = \frac{1}{\sqrt{2}} \sin \beta$

$\vec{r}(z, \beta) = \langle \cos \beta, \frac{1}{\sqrt{2}} \sin \beta, z \rangle$

Covers the whole cylinder

for $z \in \mathbb{R}$ and $0 \leq \beta \leq 2\pi$

PROBLEM 33 Parametrize 3a, b, c, d

• For a given surface there are only many possible parametrizations! (sorry to the grader this is a "pain")

(a.) $z = x^2 + y^2$ (all of these in (a.) cover the whole paraboloid.)

(i.) $\vec{r}(x, y) = \langle x, y, x^2 + y^2 \rangle$ for $(x, y) \in \mathbb{R}^2$.

OR
 (ii.) $\vec{r}(\theta, z) = \langle \sqrt{z} \cos \theta, \sqrt{z} \sin \theta, z \rangle$ for $z \geq 0$ and $\theta \in [0, 2\pi]$.

OR
 (iii.) $\vec{r}(\theta, R) = \langle R \cos \theta, R \sin \theta, R^2 \rangle$ for $R \geq 0, \theta \in [0, 2\pi]$.

(b.) $x^2 + y^2 - 3z^2 = 1 \implies z^2 = \frac{x^2 + y^2 - 1}{3}$

(i.) $\vec{r}(x, y) = \langle x, y, \sqrt{\frac{x^2 + y^2 - 1}{3}} \rangle$ ← only gets top-half of hyperboloid.

for $(x, y) \in \mathbb{R}^2$ such that $\frac{x^2 + y^2 - 1}{3} \geq 0$

which is better written $x^2 + y^2 \geq 1$, the domain is the exterior of the unit circle for this choice of \vec{r} .

OR

(ii.) Let $x = \cos \theta \cosh \gamma$, $y = \sin \theta \cosh \gamma$ and $z = \frac{1}{\sqrt{3}} \sinh \gamma$ and note,

$$\begin{aligned} x^2 + y^2 - 3z^2 &= \frac{\cos^2 \theta \cosh^2 \gamma + \sin^2 \theta \cosh^2 \gamma - \sinh^2 \gamma}{3} \\ &= \frac{\cosh^2 \gamma - \sinh^2 \gamma}{3} \\ &= 1. \end{aligned}$$

(which shows my parameters θ, γ are right on target)

$\vec{r}(\theta, \gamma) = \langle \cos \theta \cosh \gamma, \sin \theta \cosh \gamma, \frac{1}{\sqrt{3}} \sinh \gamma \rangle$
 for $0 \leq \theta \leq 2\pi$ and $\gamma \in \mathbb{R}$

Remark: the formulas for ii. cover the whole sheet

PROBLEM 34 Parametrize $x + 3y - z = 10$ for which
 $1 \leq x \leq 3$ and $2 \leq y \leq 4$

Natural to use x, y as parameters. Solve for
 $z = x + 3y - 10$ and write

$$\vec{r}(x, y) = \langle x, y, x + 3y - 10 \rangle$$

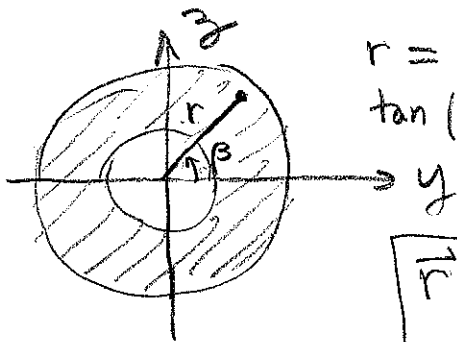
for $\text{dom}(\vec{r}) = [1, 3] \times [2, 4]$

PROBLEM 35 Parametrize $x + 3y - z = 10$ for which
 $1 \leq y^2 + z^2 \leq 4$

Now we should solve for $x = 10 + z - 3y$ since y, z parameters.

$$\vec{r}(y, z) = \langle 10 + z - 3y, y, z \rangle \text{ for } \text{dom}(\vec{r}) = \{(y, z) \mid 1 \leq y^2 + z^2 \leq 4\}$$

However, the domain is a bit ugly and later when we find our selves integrating you might better appreciate the approach I take below



$$r = \sqrt{y^2 + z^2} \quad y = r \cos \beta$$
$$\tan(\beta) = z/y \quad z = r \sin \beta$$

$$\vec{r}(r, \beta) = \langle 10 + r \sin \beta - 3r \cos \beta, r \cos \beta, r \sin \beta \rangle$$

for $1 \leq r \leq 2$ and $0 \leq \beta \leq 2\pi$

later this means we integrate w/o variable bounds. Trust me, a good thing.

PROBLEM 36 Convert to spherical or cylindrical and comment on result

$$(a.) \quad \underbrace{1 \leq x^2 + y^2 + z^2 \leq 3}_{\text{Spherical shell from } \rho=1 \text{ to } \rho=\sqrt{3}} \Rightarrow 1 \leq \rho^2 \leq 3 \Rightarrow \boxed{1 \leq \rho \leq \sqrt{3}}$$

Spherical shell from $\rho=1$ to $\rho=\sqrt{3}$.

$$(b.) \quad \underbrace{0 \leq x^2 + y^2 \leq 4}_{\text{solid cylindrical region of radius 2}} \Rightarrow 0 \leq r^2 \leq 4 \Rightarrow \boxed{0 \leq r \leq 2}$$

solid cylindrical region of radius 2.

Remark: the following were not what I wanted, but the wording allows for

$$(a.) \quad 1 \leq r^2 + z^2 \leq 3$$

$$(b.) \quad 0 \leq x^2 + y^2 + z^2 - z^2 = \rho^2 - \rho^2 \cos^2 \phi \leq 4$$

You can convert to cylindrical/spherical for a/b but those are not good choices here.

PROBLEM 37 Let P be the point $(\sqrt{3}, 1, 2)$.

(a.) find cylindrical coordinates for P ,

$$r = \sqrt{x^2 + y^2} = \sqrt{3 + 1} = \sqrt{4} = 2$$

$$\theta = \sin^{-1}\left(\frac{1}{2}\right) = \pi/6.$$

$$\text{Thus } \boxed{r = 2, \theta = \pi/6, z = 2}$$

(b.) find spherical coordinates for P ,

$$\rho = \sqrt{x^2 + y^2 + z^2} = \sqrt{3 + 1 + 4} = \sqrt{8} = 2\sqrt{2}$$

$$\theta = \pi/6$$

$$\phi = \cos^{-1}\left(\frac{z}{\rho}\right) = \cos^{-1}\left[\frac{2}{2\sqrt{2}}\right] = \pi/4$$

$$\text{Hence, } \boxed{\rho = 2\sqrt{2}, \phi = \pi/4, \theta = \pi/6}$$

Spherical coord. for P .

PROBLEM 38

Let $\vec{v} = \langle 1, 2, 3 \rangle$. Find a, b, c in terms of ρ, ϕ, θ such that $\vec{v} = a\hat{\rho} + b\hat{\phi} + c\hat{\theta}$

Recall that $\hat{\rho} \cdot \hat{\theta} = \hat{\rho} \cdot \hat{\phi} = \hat{\theta} \cdot \hat{\phi} = 0$, $\hat{\rho} \cdot \hat{\rho} = \hat{\theta} \cdot \hat{\theta} = \hat{\phi} \cdot \hat{\phi} = 1$. Hence,

$$\begin{aligned} \vec{v} \cdot \hat{\rho} &= (a\hat{\rho} + b\hat{\phi} + c\hat{\theta}) \cdot \hat{\rho} \\ &= a\hat{\rho} \cdot \hat{\rho} + b\hat{\phi} \cdot \hat{\rho} + c\hat{\theta} \cdot \hat{\rho} \\ &= a. \end{aligned}$$

Likewise, $\vec{v} \cdot \hat{\phi} = b$ and $\vec{v} \cdot \hat{\theta} = c$. We need only recall the f-la's for $\hat{\rho}, \hat{\phi}, \hat{\theta}$ and we'll find the desired a, b, c from a short calculation,

$$\begin{aligned} \vec{v} \cdot \hat{\rho} &= \langle 1, 2, 3 \rangle \cdot \langle \cos \theta \sin \phi, \sin \theta \sin \phi, \cos \phi \rangle \\ &= \boxed{\cos \theta \sin \phi + 2 \sin \theta \sin \phi + 3 \cos \phi = a} \end{aligned}$$

Next,

$$\begin{aligned} \vec{v} \cdot \hat{\phi} &= \langle 1, 2, 3 \rangle \cdot \langle -\cos \phi \cos \theta, -\cos \phi \sin \theta, \sin \phi \rangle \\ &= \boxed{-\cos \phi \cos \theta - 2 \cos \phi \sin \theta + 3 \sin \phi = b} \end{aligned}$$

Next,

$$\begin{aligned} \vec{v} \cdot \hat{\theta} &= \langle 1, 2, 3 \rangle \cdot \langle -\sin \theta, \cos \theta, 0 \rangle \\ &= \boxed{-\sin \theta + 2 \cos \theta = c} \end{aligned}$$

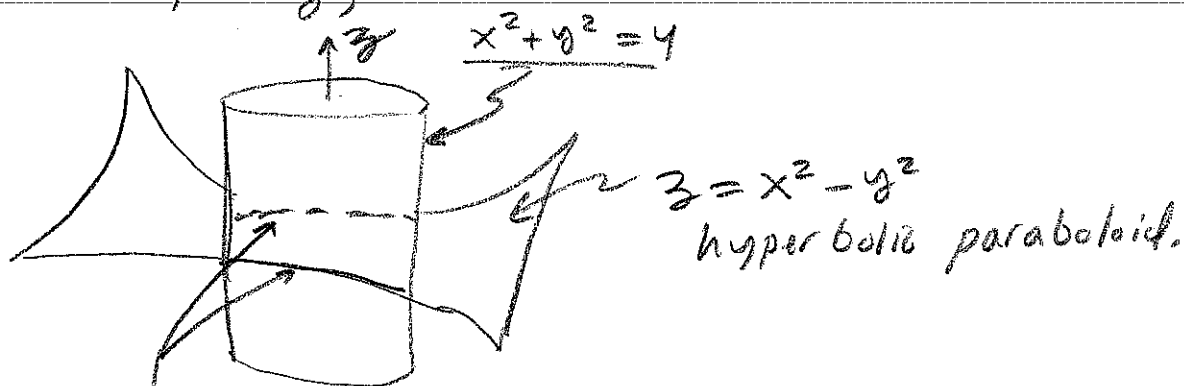
Assemble this all in one piece,

$$\begin{aligned} \vec{v} &= (\cos \theta \sin \phi + 2 \sin \theta \sin \phi + 3 \cos \phi) \hat{\rho} \\ &\quad + (3 \sin \phi - \cos \phi \cos \theta - 2 \cos \phi \sin \theta) \hat{\phi} \\ &\quad + (2 \cos \theta - \sin \theta) \hat{\theta} \end{aligned}$$

PROBLEM 39) Parametrize the curve of intersection
for $x^2 + y^2 = 4$ and $z = x^2 - y^2$

Two Eq^s and Three Unknowns \Rightarrow 1 free variable
(usually.)

Graphically,



trying to get
a hold of these
curve(s).

Note, $x^2 + y^2 = 4 \Rightarrow \underbrace{x^2 = 4 - y^2}_{\text{subst. into } z = x^2 - y^2}$
to obtain $z = 4 - y^2 - y^2$

Thus $\vec{r}_+(y) = \langle \sqrt{4 - y^2}, y, 4 - 2y^2 \rangle$
covers half whereas to get the $x < 0$ piece
use $\vec{r}_-(y) = \langle -\sqrt{4 - y^2}, y, 4 - 2y^2 \rangle$
both $\text{dom}(\vec{r}_{\pm}) = [-2, 2]$

(this is a solⁿ, but I think what follows is better)

Idea 1: the curve is on a cylinder so we can trace
out by β where $x = 2 \cos \beta$ and $y = 2 \sin \beta$

Idea 2: to get z just stick $x = 2 \cos \beta$, $y = 2 \sin \beta$ into
the hyperboloid eqⁿ, $z = x^2 - y^2 = 4(\cos^2 \beta - \sin^2 \beta)$.

$\vec{r}(\beta) = \langle 2 \cos \beta, 2 \sin \beta, 4 \cos 2\beta \rangle$
for $0 \leq \beta \leq 2\pi$

trigonometry
(that you "know")

PROBLEM 40 Parametrize intersection of $x+y+z=10$
and $z=x^2+y^2$

Cartesian naive approach: (no offense, but, this creates ugly eq^s which hurt us later.)

$$x = 10 - y - z$$

$$x = \pm \sqrt{z - y^2}$$

$$\text{Hence, } 10 - y - z = \sqrt{z - y^2}$$

$$(10 - y - z)^2 = z - y^2$$

$$100 - 20(y+z) + (y+z)^2 = z - y^2$$

$$100 - 20y - 20z + y^2 + 2yz + z^2 = z - y^2$$


$$z^2 + [2y - 21]z + 100 - 20y + y^2 = 0$$

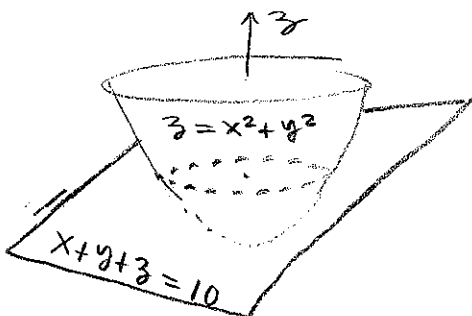
Quadratic in z can solve for $z = z(y)$,

$$z = \frac{21 - 2y \pm \sqrt{(21 - 2y)^2 - 4(100 - 20y + y^2)}}{2}$$

Thus,

$\vec{r}(y) = \langle \sqrt{z - y^2}, y, z \rangle$ where z is given as above.
(choose +)
parametrizes curve of intersection by y .

OR: 



$$x + y + x^2 + y^2 = 10$$

$$\left(x + \frac{1}{2}\right)^2 + \left(y + \frac{1}{2}\right)^2 = 10 + \frac{1}{2} = \frac{21}{2}$$

$$\text{Let } x = -\frac{1}{2} + \sqrt{\frac{21}{2}} \cos \beta$$

$$y = -\frac{1}{2} + \sqrt{\frac{21}{2}} \sin \beta$$

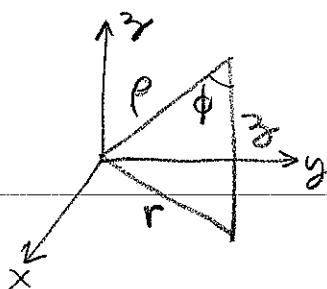
$$z = 10 - x - y = 11 - \sqrt{\frac{21}{2}} (\cos \beta + \sin \beta)$$

Thus,

$$\vec{r}(\beta) = \left\langle -\frac{1}{2} + \sqrt{\frac{21}{2}} \cos \beta, -\frac{1}{2} + \sqrt{\frac{21}{2}} \sin \beta, 11 - \sqrt{\frac{21}{2}} [\cos \beta + \sin \beta] \right\rangle$$

PROBLEM 41 Convert $4 = \rho \sin \phi$ to cylindrical & cartesian coords.

(a.)



From triangle $\sin \phi = \frac{\text{OPP}}{\text{HYP}} = \frac{r}{\rho}$ thus,

$$r = \rho \sin \phi$$

$$\therefore \boxed{r = 4}$$

(What follows below is already revealed by the picture above)

$$(b.) \quad 4 = (\sqrt{x^2 + y^2 + z^2}) (\sin \phi) \quad \text{where } z = \rho \cos \phi$$

$$= \sqrt{x^2 + y^2 + z^2} \left[\pm \sqrt{1 - \cos^2 \phi} \right]$$

$$= \sqrt{x^2 + y^2 + z^2} \left[\pm \sqrt{1 - \frac{z^2}{\rho^2}} \right]$$

$$= \sqrt{x^2 + y^2 + z^2} \left[\pm \sqrt{\frac{\rho^2 - z^2}{\rho^2}} \right]$$

$$= \sqrt{x^2 + y^2 + z^2} \left[\pm \sqrt{\frac{r^2}{\rho^2}} \right]$$

$$= \pm \sqrt{r^2} \frac{\sqrt{\rho^2}}{\sqrt{\rho^2}}$$

$$= \pm \sqrt{r^2}$$

$$= \pm |r| \quad \hookrightarrow \boxed{r = 4}$$

(we allow $0 \leq \phi \leq \pi$
hence $0 \leq \sin \phi \leq 1$
cannot have $\rho \sin \phi < 0$
in this convention)

Remarks

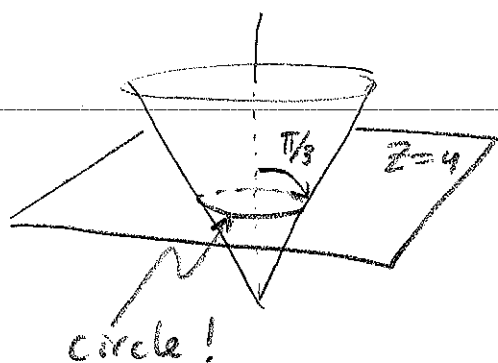
It's a pain, but some folks identify

(r, θ) with $(-r, \theta + \pi)$

Anyway, we find $\boxed{\sqrt{x^2 + y^2} = 4}$

(didn't need all this work, I'm including it to show you what not to do.)

PROBLEM 42 Find intersection of $\phi = \pi/3$ and $z = 4$ and give a parametrization of this curve



$$z = \rho \cos \phi$$

$$4 = \rho \cos(\pi/3) = \rho/2 \Rightarrow \underline{\rho = 8}$$

$$x = \rho \cos \theta \sin \phi = 8 \cos \theta (\sqrt{3}/2)$$

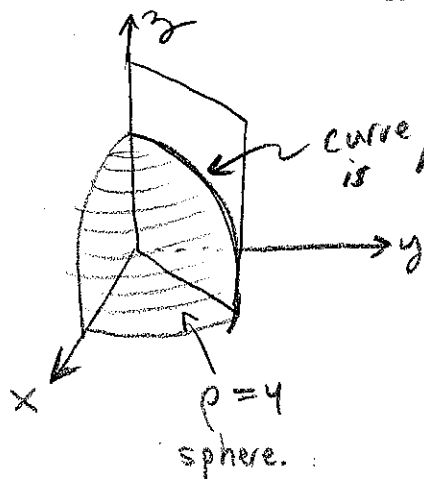
$$y = \rho \sin \theta \sin \phi = 8 \sin \theta (\sqrt{3}/2)$$

$$z = \rho \cos \phi = 4$$

$$\vec{r}(\theta) = \langle 4\sqrt{3} \cos \theta, 4\sqrt{3} \sin \theta, 4 \rangle, 0 \leq \theta \leq 2\pi$$

Remark: this time, θ really is the polar angle. This technique of using spherical coordinates is often useful.

PROBLEM 43 Parametrize intersection of $\theta = \pi/4$ and $\rho = 4$



$$x = 4 \cos \pi/4 \sin \phi$$

$$y = 4 \sin \pi/4 \sin \phi$$

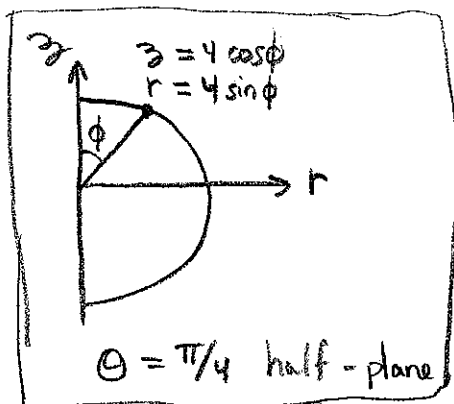
$$z = 4 \cos \phi$$

$$\vec{r}(\phi) = \langle 2\sqrt{2} \sin \phi, 2\sqrt{2} \sin \phi, 4 \cos \phi \rangle$$

$$0 < \phi < \pi \quad (\text{or } 0 \leq \phi \leq \pi)$$

(technically $\phi = 0 \neq \phi = \pi$ are where θ is undefined.

But, I'd allow = just the same...)



PROBLEM 44 Convert to polar coordinate eq^s

a.) ellipse $x^2/a^2 + y^2/b^2 = 1$

$\hookrightarrow \frac{r^2 \cos^2 \theta}{a^2} + \frac{r^2 \sin^2 \theta}{b^2} = 1$ ← ok

$r^2 \left(\frac{\cos^2 \theta}{a^2} + \frac{\sin^2 \theta}{b^2} \right) = 1$

$r = \frac{1}{\sqrt{\frac{\cos^2 \theta}{a^2} + \frac{\sin^2 \theta}{b^2}}}$

(assuming $r \geq 0$)
convention

might be useful later.

(b.) $y = 1 - 2x$

$r \sin \theta = 1 - 2r \cos \theta$ ← ok

$r (\sin \theta + 2 \cos \theta) = 1$

$r = \frac{1}{\sin \theta + 2 \cos \theta}$

PROBLEM 45 Characterize the all \vec{r} solving: ($\vec{a} \neq 0$ for both)

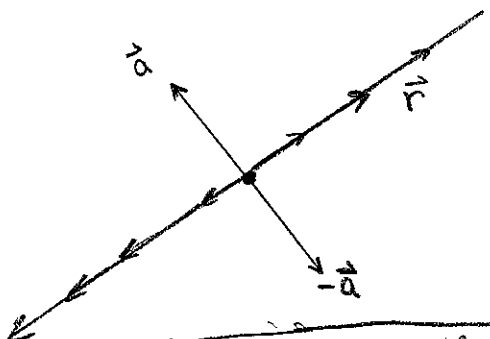
(a & b.) $\|\vec{r} - \vec{a}\|^2 = \|\vec{r} + \vec{a}\|^2 \iff (\vec{r} - \vec{a}) \cdot (\vec{r} - \vec{a}) = (\vec{r} + \vec{a}) \cdot (\vec{r} + \vec{a})$

$\implies \cancel{\vec{r} \cdot \vec{r}} - \vec{a} \cdot \vec{r} - \vec{r} \cdot \vec{a} + \vec{a} \cdot \vec{a} = \cancel{\vec{r} \cdot \vec{r}} + \vec{a} \cdot \vec{r} + \vec{r} \cdot \vec{a} + \vec{a} \cdot \vec{a}$

$\implies -2\vec{r} \cdot \vec{a} = 2\vec{r} \cdot \vec{a}$

$\implies \vec{r} \cdot \vec{a} = 0$

$\implies \vec{r} \perp \vec{a}$



(a.) The set of all $\vec{r} \in \mathbb{R}^2$ such that $\vec{r} \cdot \vec{a} = 0$ is a line through origin with normal line in direction \vec{a} .

(b.) The set of all $\vec{r} \in \mathbb{R}^3$ such that $\vec{r} \cdot \vec{a} = 0$ is a plane through origin with normal vector \vec{a}

PROBLEM 46 Calculate the derivatives.

$$(a.) \frac{d}{dt} \langle t^2, e^t, \ln(t) \rangle = \langle 2t, e^t, \frac{1}{t} \rangle.$$

$$(b.) \frac{d}{dt} \langle \cosh(t^2), \sinh(\ln(t)) \rangle = \langle 2t \sinh(t^2), \frac{1}{t} \cosh(\ln(t)) \rangle$$

$$(c.) \int \langle 1, t, \sin t \rangle dt = \langle \int dt, \int t dt, \int \sin t dt \rangle \\ = \langle t + C_1, \frac{1}{2} t^2 + C_2, -\cos t + C_3 \rangle$$

PROBLEM 47 Let $\vec{g}, \vec{r}_0, \vec{v}_0$ be constant vectors and

Suppose $\vec{r}(t) = \vec{r}_0 + t\vec{v}_0 + \frac{1}{2}t^2\vec{g}$

$$(a.) \frac{d\vec{r}}{dt} = \frac{d}{dt} (\vec{r}_0 + t\vec{v}_0 + \frac{1}{2}t^2\vec{g}) \\ = \frac{d\vec{r}_0}{dt} + \vec{v}_0 \frac{dt}{dt} + \frac{1}{2}\vec{g} \frac{d}{dt}(t^2) \\ = \vec{v}_0 + t\vec{g} \quad (\text{velocity})$$

I use
 $\frac{d\vec{r}_0}{dt} = 0$
 $\frac{d\vec{v}_0}{dt} = 0$
 $\frac{d\vec{g}}{dt} = 0$
 throughout

$$(b.) \frac{d^2\vec{r}}{dt^2} = \frac{d}{dt} \left(\frac{d\vec{r}}{dt} \right) = \frac{d}{dt} (\vec{v}_0 + t\vec{g}) = \vec{g} \quad (\text{acceleration constant})$$

$$(c.) \frac{d^3\vec{r}}{dt^3} = \frac{d}{dt} \left(\frac{d^2\vec{r}}{dt^2} \right) = \frac{d}{dt} (\vec{g}) = \vec{0} \quad (\text{jerk is ZERO.})$$

Remark: $\vec{r}(t) = \vec{r}_0 + t\vec{v}_0 + \frac{1}{2}t^2\vec{g}$ is the equation of motion for a particle with initial position \vec{r}_0 and initial velocity \vec{v}_0 subject to constant acceleration $\vec{a} = \vec{g}$. We derived $\vec{v}(t) = \vec{v}_0 + t\vec{g}$ velocity at time t .
 (We have more to say about physics in the next Problem Set.)

PROBLEM 48 Suppose $\vec{r}(t) = \langle \cos(\pi t), \sin(\pi t), t/8 \rangle$ for $t \geq 0$.

(a.) How many revolutions does helix make as it goes from $z = 0$ to $z = 1$?

$$0 \leq z \leq 1 \implies 0 \leq t/8 \leq 1$$

$$\implies 0 \leq t \leq 8$$

$$\implies 0 \leq \pi t \leq 8\pi$$

Thus πt goes through $0 \rightarrow 2\pi \rightarrow 4\pi \rightarrow 6\pi \rightarrow 8\pi$
that gives **4 complete revs. around the z -axis**

(b.) $\frac{d\vec{r}}{dt} = \langle -\pi \sin(\pi t), \pi \cos(\pi t), 1/8 \rangle$

(c.) Find arclength of this curve from $z = 0$ to $z = 1$

We learned in (a.) that $0 \leq t \leq 8$.

$$ds = \left\| \frac{d\vec{r}}{dt} \right\| dt = \sqrt{\pi^2 \sin^2 \pi t + \pi^2 \cos^2 \pi t + \frac{1}{64}} dt$$

$$ds = \sqrt{\pi^2 + \frac{1}{64}} dt$$

$$S = \int_0^8 \sqrt{\pi^2 + \frac{1}{64}} dt = \boxed{8 \sqrt{\pi^2 + \frac{1}{64}}}$$

PROBLEM 49 Find arclength of $\vec{r}(t) = 2\cos t \hat{x} + t \hat{y} + 2\sin t \hat{z}$ for $0 \leq t \leq 4\pi$. Also find $s = s(t)$ and reparametrize for s

$$\frac{d\vec{r}}{dt} = -2\sin t \hat{x} + \hat{y} + 2\cos t \hat{z}$$

$$\left\| \frac{d\vec{r}}{dt} \right\| = \sqrt{4\sin^2 t + 1 + 4\cos^2 t} = \sqrt{1+4} = \sqrt{5}$$

$$s(t) = \int_0^t \sqrt{5} d\tau = \sqrt{5} \tau \Big|_0^t = \sqrt{5} t$$

Thus $s(4\pi) = \boxed{4\pi\sqrt{5}}$ ← total arclength

$s(t) = t\sqrt{5}$ ← arclength funct. of time.

Note $t = s/\sqrt{5}$ and substitute to find

$$\vec{r}(t(s)) = 2\cos\left(\frac{s}{\sqrt{5}}\right) \hat{x} + \frac{s}{\sqrt{5}} \hat{y} + 2\sin\left(\frac{s}{\sqrt{5}}\right) \hat{z}$$

PROBLEM 50 Find arclength from $t=0$ to time t for,

(a.) $\vec{r}(t) = \langle e^{-t}, 1 - e^{-t} \rangle$

$$\frac{d\vec{r}}{dt} = \langle -e^{-t}, e^{-t} \rangle \quad \hookrightarrow \quad ds = \sqrt{(-e^{-t})^2 + (e^{-t})^2} dt$$

$$= \sqrt{2(e^{-t})^2} dt$$

$$= e^{-t} \sqrt{2} dt$$

$$s(t) = \int_0^t \left\| \frac{d\vec{r}}{dt} \right\| dt$$

$$= \int_0^t e^{-\tau} \sqrt{2} d\tau$$

$$= \sqrt{2} e^{-\tau} \Big|_0^t$$

$$= \boxed{\sqrt{2} (e^{-t} - 1) = s(t)}$$

PROBLEM 50 continued

$$(b.) \vec{r}(t) = \langle 2-3t, 1+t, -4t \rangle$$

$$\text{a.k.a. } x = 2-3t \Rightarrow dx = -3dt$$

$$y = 1+t \Rightarrow dy = dt$$

$$z = -4t \Rightarrow dz = -4dt$$

$$ds = \sqrt{dx^2 + dy^2 + dz^2}$$

$$= \sqrt{9dt^2 + dt^2 + 16dt^2}$$

$$= \sqrt{26} dt$$

$$s(t) = \int_0^t \sqrt{26} d\tau = \sqrt{26} \tau \Big|_0^t = t\sqrt{26}.$$

$$\boxed{s(t) = t\sqrt{26}}$$

justified below
in general

Remark: the notation $dx = \frac{dx}{dt} dt$

$dy = \frac{dy}{dt} dt$ and $dz = \frac{dz}{dt} dt$ to calculate

$$ds = \sqrt{dx^2 + dy^2 + dz^2}$$

$$= \sqrt{\left(\frac{dx}{dt}\right)^2 dt^2 + \left(\frac{dy}{dt}\right)^2 dt^2 + \left(\frac{dz}{dt}\right)^2 dt^2}$$

$$= \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$$

$$= \sqrt{\left\langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right\rangle \cdot \left\langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right\rangle} dt$$

$$= \left\| \frac{d\vec{r}}{dt} \right\| dt.$$